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“Full of high stakes, thrillers, and fantastic twists and turns, fans of Ready Player One are sure to love this addictive read.” —Buzzfeed “A potent commentary on how much we’re willing to give up to the lure of technology.” —EW “A fantastic journey from start to finish.” —Hypable New York Times bestselling authors Jason Segel and Kirsten Miller imagine a world in which you can leave your body behind and give into your greatest desires in the first book in a fast-paced trilogy perfect for fans of the hit HBO show Westworld and anyone interested in the terrifying possibilities of the future of technology. That’s how Otherworld traps you. It introduces you to sensations you’d never be able to feel in real life. You

discover what's been missing—because it's taboo or illegal or because you lack the guts to do it for real. And when you find out what's missing it's almost impossible to let it go again. There are no screens. There are no controls. You don't just see and hear it—you taste, smell, and touch it too. In this new reality, there are no laws to break or rules to obey. You can live your best life. Indulge every desire. This is Otherworld—a virtual reality game so addictive you'll never want it to end. And Simon has just discovered that for some, it might not. The frightening future that Jason Segel and Kirsten Miller have imagined is not far away. Otherworld asks the question we'll all soon be asking: if technology can deliver everything we want, how much are we willing to pay? “An engaging VR cautionary tale.” —The A.V. Club “[A] fast-paced adventure.” —Publishers Weekly “Authors Jason Segel and Kirsten Miller keep the action nonstop.” —Shelf Awareness **GOOD MORNING AMERICA BOOK CLUB PICK** “The Change is like a guttural rage scream (and somehow a soft, tearful hug) of a book, and I couldn't have loved it any more.” --Emily Henry **Big Little Lies** meets **The Witches of Eastwick**—a gloriously entertaining and knife-sharp revenge fantasy about three women whose midlife crisis brings unexpected new powers—putting them on a collision course with the evil that lurks in their wealthy beach town. “A roar of rage, a pacy page-turner, I loved it with all my broken heart. Read it. You'll love it.”--New York Times bestselling author Marian Keyes “Miller triumphs...**THE CHANGE** is that rare treat: a suspenseful story with great pacing, memorable characters, and an engaging voice. Fantastic in every way, this fierce anthem against misogyny is a smash.”--Publishers Weekly (starred review) “A pointed, punchy, and potent thriller...wry and clever, serious and exacting, and masterfully suspenseful.”--Booklist (starred review) In the Long Island oceanfront community of Mattauk, three different women discover that midlife changes bring a whole new type of empowerment... After Nessa James's husband dies and her twin daughters leave for college, she's left all alone in a trim white house not far from the ocean. In the quiet of her late forties, the former nurse begins to hear voices. It doesn't take long for Nessa to realize that the voices calling out to her belong to the dead—a gift she's inherited from her grandmother, which comes with special responsibilities. On the cusp of 50, suave advertising director Harriett Osborne has just witnessed the implosion of her lucrative career and her marriage. She hasn't left her house in months, and from the outside, it appears as if she and her garden have both gone to seed. But Harriett's life is far from over—in fact, she's undergone a stunning and very welcome metamorphosis. Ambitious former executive Jo Levison has spent thirty long years at war with her body. The free-floating rage and hot flashes that arrive with the beginning of menopause feel like the very last straw—until she realizes she has the ability to channel them, and finally comes into her power. Guided by voices only Nessa can hear, the trio of women discover a teenage girl whose body was abandoned beside a remote beach. The police have written the victim off as a drug-addicted sex worker, but the women refuse to buy into the official narrative. Their investigation into the girl's murder leads to more bodies, and to the town's most exclusive and isolated enclave, a world of stupendous wealth where the rules don't apply. With their newfound powers, Jo, Nessa, and Harriett will take matters into their own hands... Ananka Fishbein goes underground into the secret city below the streets of Manhattan. A meth dealer. A prostitute. A serial killer. Anywhere else, they'd be vermin. At the Mandel Academy, they're called prodigies. The most exclusive school in New York City has been training young criminals for over a century. Only the most ruthless students are allowed to graduate. The rest disappear. Flick, a teenage pickpocket, has risen to the top of his class. But then Mandel recruits a fierce new competitor who also happens to be Flick's old flame. They've been told only one of them will make it out of the Mandel Academy. Will they find a way to save each other—or will the school destroy them both? Series and numbering from publisher's website. **NATIONAL BESTSELLER • NATIONAL BOOK AWARD FINALIST • A PEN/FAULKNER AWARD FINALIST** • Set in the eerie days of civilization's collapse—the spellbinding story of a Hollywood star, his would-be savior, and a nomadic group of actors roaming the scattered outposts of the Great Lakes region, risking everything for art and humanity. • Now an original series on HBO Max. • Over one million copies sold! Kirsten Raymonde will never forget the night Arthur Leander, the famous Hollywood actor, had a heart attack on stage during a production of *King Lear*. That was the night when a devastating flu pandemic arrived in the city, and within weeks, civilization as we know it came to an end. Twenty years later, Kirsten moves between the settlements of the altered world with a small troupe of actors and musicians. They call themselves *The Traveling Symphony*, and they have dedicated themselves to keeping the remnants of art and humanity alive. But when they arrive in *St. Deborah by the Water*, they encounter a violent prophet who will threaten the tiny band's existence. And as the story takes off, moving back and forth in time, and vividly depicting life before and after the pandemic, the strange twist of fate that connects them all will be revealed. Look for Emily St. John Mandel's bestselling new novel, *Sea of Tranquility*! First they ventured deep under New York to save the city itself. Then things got personal as the Irregulars ventured into a haunted mansion in Chinatown to uncover an evil twin. Now, in the third installment of bestselling author Kirsten Miller's *Kiki Strike* series, this delightful group of delinquent geniuses jump feet first into a fast-paced international pursuit, going underground in Paris to pursue a pair of treacherous royals who have killed Kiki's parents. With a dash of romance, a fresh take on good manners, and loads of butt-kicking bravery, Kiki, Betty, Ananka and the other Irregulars sharpen their amazing skills in this highly anticipated new adventure. The first time I met Jax Blackwood things went a little sideways. In my defense, I didn't know he was Jax Blackwood—who expects a legendary rock star to be shopping for groceries? More importantly, a blizzard was coming and he was about to grab the last carton of mint-chocolate chip. Still, I might have walked away, but then he smugly dared me to try and take the coveted ice cream. So I kissed him. And distracted that mint-chip right out of his hands. Okay, it was a dirty move, but desperate times and all that. Besides, I never expected he'd be my new neighbor. An annoying neighbor who takes great pleasure in reminding me that I owe him ice cream but would happily accept more kisses as payment. An irresistible neighbor who keeps me up while playing guitar naked—spectacularly naked—in his living room. Clearly, avoidance is key. Except nothing about Jax is easy to ignore—not the way he makes me laugh, or that his particular brand of darkness matches

mine, or how one look from him melts me faster than butter under a hot sun. Neither of us believes in love or forever. Yet we're quickly becoming each other's addiction. But we could be more. We could be everything. All we have to do is trust enough to fall. The smell of salt water, a gust of sea breeze and the bell-like ringing of a fairys laugh are the only hints that something magical is happening to Kate, Mia, Lainey and Gabby. In a blink of an eye, the four friends are whisked out of their ordinary lives to the most wonderful place of all Never Land, home to fairies, mermaids ... and now four lost girls. The girls don't want to leave right away, but Queen Clarion and Tinker Bell have figured out a way for them to get home. Will Kate, Mia, Lainey and Gabbys fantastic adventure end before its barely begun? Living with the Gordons in their quite desert town in New Mexico in 1946, Dewey is learning a lot from her science-obsessed adoptive family, but just as she begins to settle in and get comfortable, Dewey's long-lost mother reemerges to take her away from the only stability she has ever really known in her young life. 20,000 first printing. A Moms Demand Action Book Club Pick "The perfect way to teach your kiddos LGBTQ+ vocab while celebrating the beauty of embracing yourself and others."—KIWI Magazine A joyful celebration of LGBTQ+ vocabulary for kids of all ages! A playdate extravaganza transforms into a joyful celebration of friendship, love, and identity as four young friends sashay out of all the closets, dress up in a wardrobe fit for kings and queens, and discover the wonders of their imagination. In *The GayBCs*, M. L. Webb's playful illustrations and lively poems delight in the beauty of embracing one's truest self—from A is for Aro and Ace to F is for Family to T is for Trans. *The GayBCs* is a heartwarming and accessible gift to show kids and adults alike that every person is worthy of being celebrated. A bonus glossary offers opportunities for further discussion of complete terms, communities, and inclusive identities. With Beau's life at stake, will Haven have to forsake Iain for good? Find out in the stunning sequel to *The Eternal Ones*. Haven Moore would like to believe that Adam Rosier and his sinister Ouroboros Society are a distant memory. But then her best friend, Beau Decker, disappears, and a cabal of women known as the Horae claim that Adam is responsible. The Horae have spent centuries scheming to destroy Adam. They tell Haven that she alone holds the clue to Beau's disappearance—and they'll help her only if she promises to lure Adam into their clutches. It's a plan the Horae believe may save the world, and one Haven and Iain fear may destroy the happiness they've been chasing for two thousand years. Because when Haven gets closer to Adam, he proves more alluring than she ever anticipated. An extraordinary history of resistance and the fight for Indian independence—the little-known story of seven foreigners to India who joined the movement fighting for freedom from British colonial rule. *Rebels Against the Raj* tells the story of seven people who chose to struggle for a country other than their own: foreigners to India who across the late 19th to late 20th century arrived to join the freedom movement fighting for independence from British colonial rule. Of the seven, four were British, two American, and one Irish. Four men, three women. Before and after being jailed or deported they did remarkable and pioneering work in a variety of fields: journalism, social reform, education, the emancipation of women, environmentalism. This book tells their stories, each renegade motivated by idealism and genuine sacrifice; each connected to Gandhi, though some as acolytes where others found endless infuriation in his views; each understanding they would likely face prison sentences for their resistance, and likely live and die in India; each one leaving a profound impact on the region in which they worked, their legacies continuing through the institutions they founded and the generations and individuals they inspired. Through these entwined lives, wonderfully told by one of the world's finest historians, we reach deep insights into relations between India and the West, and India's story as a country searching for its identity and liberty beyond British colonial rule. *Nightmares!* The *Sleepwalker Tonic* is the sequel to the hilariously scary New York Times bestselling novel *Nightmares!* by multitalented actor Jason Segel and bestselling author Kirsten Miller. You thought the nightmares were over? You better keep the lights on! Charlie Laird has a dream life. 1) He has a weirdo stepmom who runs an herbarium. 2) He lives in a purple mansion with a portal to the Netherworld. 3) Since they escaped from the Netherworld, he and his best friends have been sleeping like babies. But Charlie can't shake the feeling that something strange is afoot. Charlotte's herbarium used to be one of the busiest stores in Cypress Creek. Now her loyal following is heading to Orville Falls for their herbal potions. Weirder, though, Orville Falls is suddenly filled with . . . zombies? At least, they sure look like the walking dead. Rumor has it that no one's sleeping in Orville Falls. And Charlie knows what that means. Things are getting freaky again. Praise for the *Nightmares!* Series "Charlie Laird, who learns fear will eat you alive if you feed it, makes an impression, and...readers will want to accompany him again."—The New York Times Book Review "A touching comical saga...about facing things that go bump in the night."—US Weekly "Coraline meets Monsters, Inc. in this delightfully entertaining offering from actor [Jason] Segel and co-author [Kirsten] Miller."—Publishers Weekly "Comical antics, cartoonish spot illustrations, and creepy villains make for quite an entertaining read."—Booklist "Succeeds at scaring and amusing in equal measure . . . Sweet, charming, and imaginative."—Kirkus Reviews "An engaging and creative story...woven with a generous amount [of] humor."—VOYA "There's humor and a fairly high ick-factor."—School Library Journal "Cleverly crafted...This novel presents just the right mix of 'scary and humorous.'"—ILA Literacy Daily Conquer age nine with the earth-shattering secrets and must-know tips they won't teach you in school—from the New York Times-bestselling author. *Nine* is an awesome age. One of the best! You finally start to get the respect you deserve, but you still get to enjoy being a kid. Before kids are ready for more independence, there's a lot they need to know. This handbook brings together the hilarious (*How to Disguise Your Appearance*), the helpful (*How to Keep Your Head Bug-Free*) and the potentially lifesaving (*How to Save Someone Who's Choking*) to help kids enjoy every second of year number nine! "These books are the best. Every kid should have them."—Jason Segel, actor and coauthor of the *Nightmares!* series "Twelve-year-old Charlie and his friends are in new danger as a visitor from the Netherworld is in Cypress Creek and is intent upon connecting the two worlds. It is up to them to stop that from happening or risk losing all that they've ever known"—A New York Times bestselling author—and "a mythmaker for the millennium, a wiseacre wiseman" (New York Times Book Review)—delivers a surreal and elaborate quest that takes

readers from Tokyo to the remote mountains of northern Japan, where the unnamed protagonist has a surprising confrontation with his demons. An advertising executive receives a postcard from a friend and casually appropriates the image for an advertisement. What he doesn't realize is that included in the scene is a mutant sheep with a star on its back, and in using this photo he has unwittingly captured the attention of a man who offers a menacing ultimatum: find the sheep or face dire consequences. In the third installment of the Kiki Strike series, delinquent geniuses Kiki, Betty, Ananka and the other Irregulars jump feet first into a fast-paced international adventure, going underground in Paris to pursue a pair of treacherous royals who have killed Kiki's parents. Rule age 10 with the earth-shattering secrets and must-know tips they won't teach you in school What's the best gift for a kid who's turned 10? Everything they need to know! Ten is a major year in every kid's life. It's when they finally reach double digits—and that means more freedom and responsibility. It also means there's a ton of stuff to learn, and some of it's pretty important. Inside this hilarious handbook is the information kids need to make 10 one of the best years of their lives—from the fun to the serious to the downright disgusting. For fans of the Aru Shah and Serpent's Secret series, this action-packed fantasy-adventure sees a girl's drawings of Indian mythology spring to vivid life—including the evil god who seeks to enter the real world and destroy it. Kiki Kallira has always been a worrier. Did she lock the front door? Is there a terrible reason her mom is late? Recently her anxiety has been getting out of control, but one thing that has always soothed her is drawing. Kiki's sketchbook is full of fanciful doodles of the rich Indian myths and legends her mother has told her over the years. One day, her sketchbook's calming effect is broken when her mythological characters begin springing to life right out of its pages. Kiki ends up falling into the mystical world she drew, which includes a lot of wonderful discoveries like the band of rebel kids who protect the kingdom, as well as not-so-great ones like the ancient deity bent on total destruction. As the one responsible for creating the evil god, Kiki must overcome her fear and anxiety to save both worlds—the real and the imagined—from his wrath. But how can a girl armed with only a pencil defeat something so powerful? A soulful mystery for fans of *Thirteen Reasons Why* and *Paper Towns* When Nicole Castro, the most beautiful girl in her wealthy New Jersey high school, is splashed with acid on the left side of her perfect face, the world takes notice. But quiet loner Jay Nazarro does more than that—he decides to find out who did it. Jay understands how it feels to be treated like a freak, and he also has a secret: He's a brilliant hacker. But the deeper he digs, the more danger he's in—and the more he falls for Nicole. Too bad everyone is turning into a suspect, including Nicole herself. Who said friends have to match to matter? When the Star Boy's space-pod crashes in the grounds of Fairfield Academy he knows he must seek shelter. Taking refuge in the school's boiler room to await rescue he discovers that the room's small window is the perfect place to watch humans go by. The Star Boy knows about humans from his Earth lessons but no one from his planet has ever studied them up close. Now he has the perfect opportunity. There are two humans in particular that catch his attention - a boy called Wes and a girl named Kiki. But as his curiosity grows so does his courage and, making a momentous decision, the Star Boy follows Wes and Kiki into class ... and into their lives. A warm and otherworldly story about finding friendship in the most unlikely of places, for fans of *Tamsin Winter*, *Cath Howe* and *Ross Welford*. Haven Moore can't control her visions of a past with a boy called Ethan and a life in New York that ended in fiery tragedy. In our present, she designs beautiful dresses for her classmates with her best friend Beau. Dressmaking keeps her sane, since she lives with her widowed and heartbroken mother in her tyrannical grandmother's house in Snope City, a tiny town in Tennessee. Then an impossible group of coincidences conspire to force her to flee to New York, to discover who she is, and who she was. In New York, Haven meets Iain Morrow and is swept into an epic love affair that feels both deeply fated and terribly dangerous. Iain is suspected of murdering a rock star and Haven wonders, could he have murdered her in a past life? She visits the Ouroboros Society and discovers a murky world of reincarnation that stretches across millennia. Haven must discover the secrets hidden in her past lives, and loves, before all is lost and the cycle begins again. "This book will seem fresh to new readers for decades to come." —Kirkus Reviews (starred review) Family secrets turn deadly in this edgy page-turner about the insidious limits of labels and the ties that bind just a little too tightly, from the New York Times bestselling author of the *Chronicles of Vladimir Tod*. Growing up, Adrien and his sister, Grace, competed viciously for everything. It wasn't easy being the adopted sibling, but Adrien tried to get along; it was Grace who didn't want anything to do with him. When their scientist parents died in a terrible lab fire, there was nothing left to hold them together. Now, after years apart, Adrien and Grace are forced to reunite at the elite boarding school where their parents were teachers. Being back around everyone he used to know makes Adrien question the person he's become, while being back around Grace makes him feel like someone he doesn't want to be. For as much as Adrien wants to move on, someone seems determined to reopen old wounds. And when Adrien starts to suspect that Grace knows more about their parents' deaths than she let on, he realizes there are some wounds no amount of time can heal. If Adrien isn't careful, they may even kill him. Return to the series *BuzzFeed* compared to *Ready Player One* in the second book in a new fast-paced trilogy from New York Times bestselling authors Jason Segel and Kirsten Miller that's perfect for fans of HBO's *Westworld*. Simon would have done anything to save his best friend after a mysterious accident almost killed her—including follow her into a virtual world. And what he and Kat discovered there was more terrifying than they could have ever imagined. Unwitting hospital patients are being forced to test a device that lets VR be experienced with all five senses. The technology is so advanced that it's deadly. Now the world's biggest tech corporation is hunting Simon and Kat while war rages in Otherworld, the virtual world it created. Determined to destroy the Company, Simon and Kat must join forces with a hacker, a gangster, and a digital entity. But as they battle to save two worlds, they uncover an all-new threat to our world: the Company's latest creation, an augmented-reality game called OtherEarth. Not only does OtherEarth kill, it has the power to erase the line between what's real and what's fantasy. Praise for *Otherworld: A New York Times Bestseller* "A potent commentary on how much we're willing to give up to the lure of technology." -- EW.com "A fantastic journey from start to finish." --Hypable.com "An engaging VR cautionary tale." --AV Club "Full of

high stakes, thrillers, and fantastic twists and turns, fans of Ready Player One are sure to love this addictive read." -- BuzzFeed "Coraline meets Monsters, Inc. in this delightfully entertaining offering from actor [Jason] Segel and co-author [Kirsten] Miller."—Publishers Weekly The hilariously frightening, middle-grade novel *Nightmares!* is a Texas Bluebonnet nominee and the first book in a trilogy about a boy named Charlie and a group of kids who must face their fears to save their town. Sleeping has never been so scary. And now waking up is even worse! Charlie Laird has several problems. 1. His dad married a woman he is sure moonlights as a witch. 2. He had to move into her purple mansion, which is NOT a place you want to find yourself after dark. 3. He can't remember the last time sleeping wasn't a nightmarish prospect. Like even a nap. What Charlie doesn't know is that his problems are about to get a whole lot more real. *Nightmares* can ruin a good night's sleep, but when they start slipping out of your dreams and into the waking world—that's a line that should never be crossed. And when your worst nightmares start to come true . . . well, that's something only Charlie can face. And he's going to need all the help he can get, or it might just be lights-out for Charlie Laird. For good. Praise for *Nightmares!* Book one is a New York Times bestseller and Texas Bluebonnet nominee! "Charlie Laird, who learns fear will eat you alive if you feed it, makes an impression, and...readers will want to accompany him again."—The New York Times Book Review "A touching comical saga...about facing things that go bump in the night."—US Weekly "[*Nightmares!*] succeeds at scaring and amusing in equal measure...[It's] sweet, charming, and imaginative."—Kirkus Reviews "Segel...and Miller build an entertaining, cartoony world full of scary (but not too scary) monsters, silly jokes, plucky kid heroes...with a promise of adventures to come."—Booklist "An engaging and creative story...woven with a generous amount [of] humor."—VOYA "There's humor and a fairly high ick-factor."—School Library Journal "Cleverly crafted...This novel presents just the right mix of 'scary and humorous.'"—ILA Literacy Daily

Rikki-Tikki-Tavi is the story of a mongoose whose bravery knows no bounds and the family he is endeared to and looks after with a fiery passion. After a small flood Rikki-Tikki-Tavi finds himself rescued by a family in India and he is curious to discover more about his new surroundings. He finds there is danger lurking in the shadows that threatens his new family. Rikki will stop at nothing to make sure they are safe. Rikki-Tikki-Tavi is a timeless classic from Rudyard Kipling that should be enjoyed by all. - 10 unique color illustrations

International tidying superstar and New York Times bestselling author Marie Kondo brings her unique method to young readers in this charming story about how tidying up creates space for joy in all parts of your life, co-written and illustrated by beloved children's book veteran Salina Yoon. The KonMari Method inspires a charming friendship story that is sure to spark joy! Kiki and Jax are best friends, but they couldn't be more different. The one thing they always agree on is how much fun they have together. But when things start to get in the way, can they make space for what has always sparked joy—each other? Twelve-year-old Ananka Fishbein discovers an underground room in the park across from her New York City apartment and meets a mysterious girl called Kiki Strike, who claims that she, too, wants to explore the subterranean world. Stay up all night with this modern day Rebecca! Perfect for fans of *Truly Devious*--a haunting story about a new girl in an old town filled with dark secrets . . . that might just kill her. People say the house is cursed. It preys on the weakest, and young women are its favorite victims. In Louth, they're called the Dead Girls. All Bram wanted was to disappear--from her old life, her family's past, and from the scandal that continues to haunt her. The only place left to go is Louth, the tiny town on the Hudson River where her uncle, James, has been renovating an old mansion. But James is haunted by his own ghosts. Months earlier, his beloved wife died in a fire that people say was set by her daughter. The tragedy left James a shell of the man Bram knew--and destroyed half the house he'd so lovingly restored. The manor is creepy, and so are the locals. The people of Louth don't want outsiders like Bram in their town, and with each passing day she's discovering that the rumors they spread are just as disturbing as the secrets they hide. Most frightening of all are the legends they tell about the Dead Girls. Girls whose lives were cut short in the very house Bram now calls home. The terrifying reality is that the Dead Girls may have never left the manor. And if Bram looks too hard into the town's haunted past, she might not either. A handbook for beating nightmares from the New York Times bestselling authors of the *Nightmares!* series, Jason Segel and Kirsten Miller. *Nightmares*. They come in all shapes and sizes—from gargantuan lizards to teeny creepy-crawlies. No matter their form, we know all too well, they are truly terrifying. The good news is that every Nightmare, no matter how ferocious, mysterious, or hairy, can be defeated. And this book will tell you how. *Everything You Need to Know About NIGHTMARES!* and *How to Defeat Them* is your one-stop guide to battling anything that goes bump in the night. Whether you're being chased by zombies or stalked by evil twins, this handy book will give you all the tools and tips you need to put your bad dreams to bed for good! Keep a copy under your pillow and you'll never fear Nightmares again! Praise for the *Nightmares!* series "Charlie Laird, who learns fear will eat you alive if you feed it, makes an impression, and . . . readers will want to accompany him again." —The New York Times Book Review "A touching comical saga . . . about facing things that go bump in the night." —US Weekly "Coraline meets Monsters, Inc. in this delightfully entertaining offering from actor [Jason] Segel and co-author [Kirsten] Miller." —Publishers Weekly

The fairies in *Never Land* think that mermaids are nothing but trouble. So when Gabby befriends a mermaid, Kate, Mia, and Lainey warn her to stay away. But Gabby doesn't want to lose her new friend! Tinker Bell and the Disney Fairies star in a magical early chapter book series for readers ages 6 to 9—Disney *The Never Girls!* Celebrating fifty of the most influential women living today, the editors compile full-page duotones of such women as Joan Didion, Terry Gross, and Zelda Fitzgerald accompanied by an essay or article on the featured woman. Do you ever wonder how your old classmates remember you? Especially those who weren't in your circle? Susan Quinn, a teacher at St Wilfred's All-Girls School, and Jenna James, a Club Ski instructor in the French Alps, are about to find out. As an invisible bond draws the two women closer, will they appreciate each other for who they are now, not who they once were? *One Foot Onto The Ice*, *O* is a fast-paced romance set in the sunny ski resort of Morzine, where the young cast of students and teachers search for excitement on the slopes, with some finding it a lot more easily than others. Four best friends Kate, Mia, Lainey, and Gabby

travel to Never Land, where they find adventure and friendship. Tinker Bell and the Disney Fairies star in a magical early chapter book series for readers ages 6 to 9" Disney The Never Girls!" When Kai flies out of a shed, swinging a rake, Rick's life flips upside down. As alpha, Rick's dedication to his pack has never wavered-until Kai. The pull he feels toward the younger man is more than a simple distraction, but Rick won't let himself lose focus. Not while a hidden enemy is drawing near. Moving in with the grumpy alpha who saved him is a big change for Kai, and it isn't long before he begins to ache for something he can't have. As a half-human shifter responsible for his three younger siblings, he knows he can never be Rick's mate. Pushing aside their doubts and insecurities, they grow closer. But when the pack's enemies strike, bringing their fears to fruition, Rick and Kai have to decide if they're willing to risk it all to be together. The Alpha and His King is the first book in the Kincaid Pack series and features a quick-tempered and possessive alpha; a sweet and feisty alpha-mate; shifters, seers, and witches galore; massive amounts of hurt/comfort; and a happily ever after. A collection of ten stories featuring the mischief and mayhem of Hairy Maclary. #1 NEW YORK TIMES BESTSELLER • The thrilling sequel to the beloved worldwide bestseller Ready Player One, the near-future adventure that inspired the blockbuster Steven Spielberg film. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY THE WASHINGTON POST • "The game is on again. . . . A great mix of exciting fantasy and threatening fact."—The Wall Street Journal AN UNEXPECTED QUEST. TWO WORLDS AT STAKE. ARE YOU READY? Days after winning OASIS founder James Halliday's contest, Wade Watts makes a discovery that changes everything. Hidden within Halliday's vaults, waiting for his heir to find, lies a technological advancement that will once again change the world and make the OASIS a thousand times more wondrous—and addictive—than even Wade dreamed possible. With it comes a new riddle, and a new quest—a last Easter egg from Halliday, hinting at a mysterious prize. And an unexpected, impossibly powerful, and dangerous new rival awaits, one who'll kill millions to get what he wants. Wade's life and the future of the OASIS are again at stake, but this time the fate of humanity also hangs in the balance. Lovingly nostalgic and wildly original as only Ernest Cline could conceive it, Ready Player Two takes us on another imaginative, fun, action-packed adventure through his beloved virtual universe, and jolts us thrillingly into the future once again. With Oona taking the lead this time, the latest adventures follow the Irregulars as they protect New York City and its secret underground world, doing battle along the way with Manhattan's gangsters, rodents, diamond merchants, society figures, and assorted forces of evil. Some of the Irregulars will have to come to terms with deadly secrets from their own pasts, and each of the girls will find her unusual skills and her friendships put to the ultimate test. Dominate age eight with a trove of earth-shattering secrets, jokes, and tips they won't teach you in school! What's the best gift for a kid who's turned eight? Everything they need to know! Eight is a banner year in every kid's life. It's when they're finally granted "big kid" status. That means more freedom and responsibility. It also means there's a ton of stuff to learn, and some of it's pretty important. Inside this hilarious handbook is the information kids need to make eight one of the best years of their lives—from the fun (How to Win Halloween), to the serious (How to Get Germs Before They Get You) and the downright disgusting (How to Make Boogers You Can Eat).

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